

# IELR 2025 Fukuyama, Japan April 18-20, 2025

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## IMPORTANT DATES

**Submission Deadline: March 05, 2025**

Notification Deadline: March 15, 2025

Registration Deadline: March 25, 2025

## CONTACT US

Conference Secretary: Mrs. Yumiko

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## KEYNOTE SPEAKERS



**Prof. Maiga Chang**

Athabasca University, Canada



**Prof. HEW, Timothy K. F.**

The University of Hong Kong, Hong Kong



**Prof. Robin Kay**

University of Ontario, Canada



**2025 2nd International Conference on Innovative Education and Learning Resources (IELR 2025)** in **Fukuyama, Japan**, during **April 18-20, 2025**, which will be an international forum for discussions on recent advances in the fields of Innovative Education and Learning Resources, and on applications of these technologies in various fields.

IELR is an annually held international conference and intended to provide an international forum for those who wish to present their latest research results, innovative ideas, and experiences in the fields of Innovative Education and Learning Resources. This conference will also provide the excellent opportunity to meet experts, exchange information, and strengthen the collaboration among researchers, engineers, and scholars from both academia and industry, while enjoying the cultural heritage and natural beauty of Fukuyama, coupled with the friendliness of its people.

## PUBLICATION



Submitted papers will be reviewed by the conference technical committees, and all accepted papers will be included into **Springer Book Series: Lecture Notes in Educational Technology**. The book series now is abstracted and **indexed by Scopus, ACM Digital Library, INSPEC, SCImago**.

## CALL FOR PAPERS

Topics of interest include, but are not limited to:

Educational/Serious Games and Software  
m-Learning: Mobile Applications and Technologies  
Virtual Learning Environments (VLE)  
Learning Management Systems (LMS)  
Educational/Serious Games and Software  
Videos for Learning  
Simulation and Immersive Technologies  
Virtual and Augmented Reality  
Coding and Educational Robotics  
Artificial Intelligence in Education  
Educational metaverse  
Computer-Assisted Instruction  
Learning Analytics  
Digital Libraries and Repositories  
ICT and Digital Skills  
Social and Digital Media  
e-Learning Experiences  
Advanced Classroom Applications and Technologies  
Online Assessment  
e-Tutoring

Blended Learning and Flipped Classroom  
Online/Virtual Laboratories  
Participatory teaching methods  
Game-based Learning and Gamification  
Project-based Learning  
Project-based learning  
Active and Experiential Learning  
Life-long learning  
Inquiry-based learning  
Differentiated learning  
Constructivist education  
Learning Space Design  
Critical Thinking and Problem Solving  
Education Practice Trends and Issues  
New challenges for the Higher Education Area  
ICT Skills Development  
Leadership and Educational Management  
New Experiences for Curriculum Design  
Multidisciplinary Studies  
Skill Needs of Labour Market  
Education for Sustainability

## SUBMISSION

- Language: All submissions should be written in English.
- Submission Types: Abstract submission for presentation only without publication; Full paper submission for both presentation and publication.
- Paper Length: The submitted papers should be no less than 7 pages. Papers exceeding 16 pages will not be accepted.
- Submit your paper to Online Submission System: <http://confsys.iconf.org/submission/ielr2025>
- Send your paper to email box: [ielr\\_conf@outlook.com](mailto:ielr_conf@outlook.com)

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